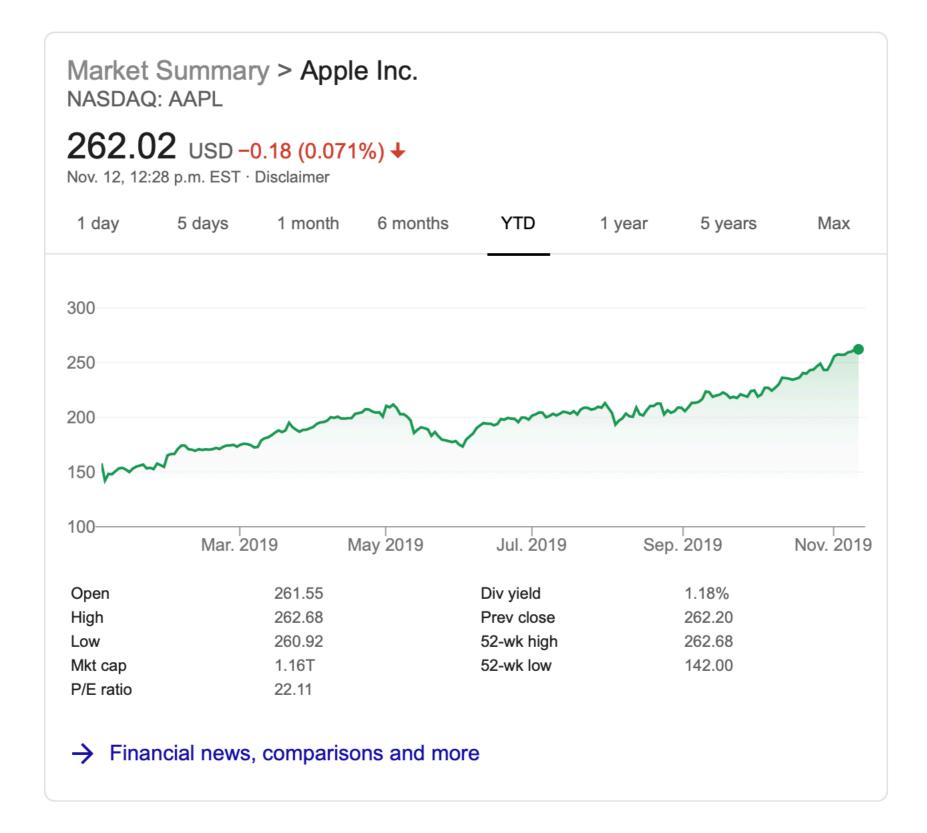
Signals, Sampling & Filtering

Scientific Computing, Fall 2019

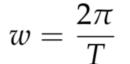
- Representation of Signals in Time vs Frequency Domain
- Fast Fourier Transform (FFT)
- Sampling
- Spectrum
- Filtering
- Quantization

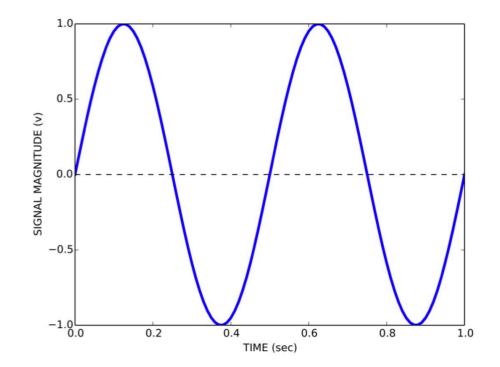


Time Domain Representation

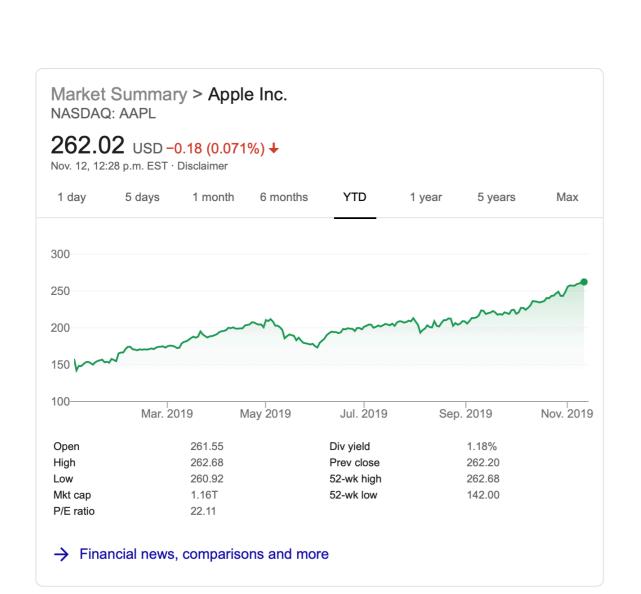
 $s(t) = \left(\frac{b}{2}\right)\sin\left(wt\right)$

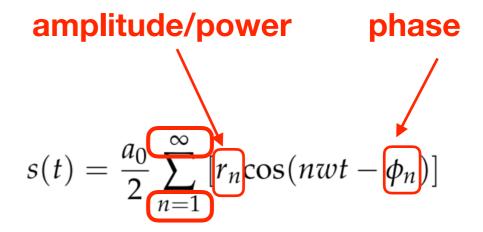


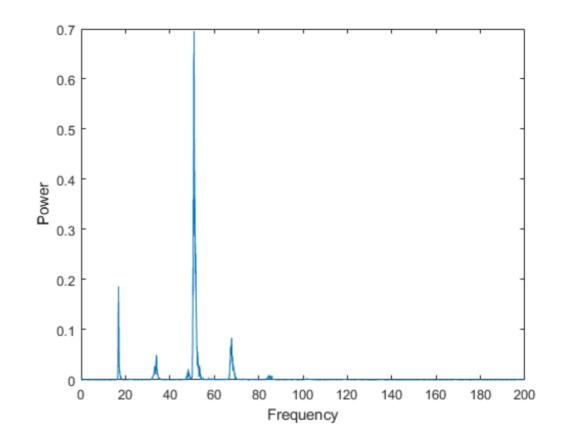




Frequency Domain Representation

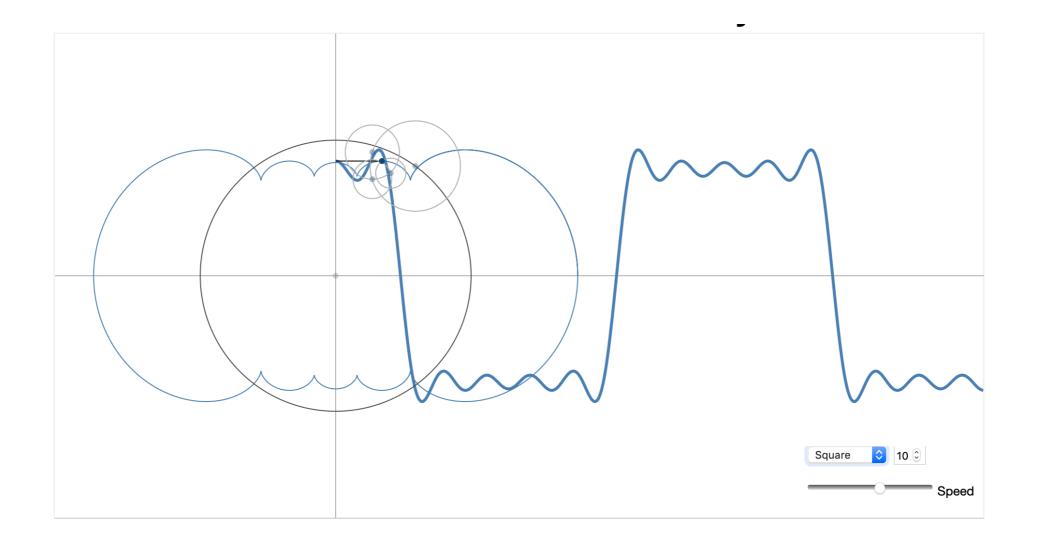






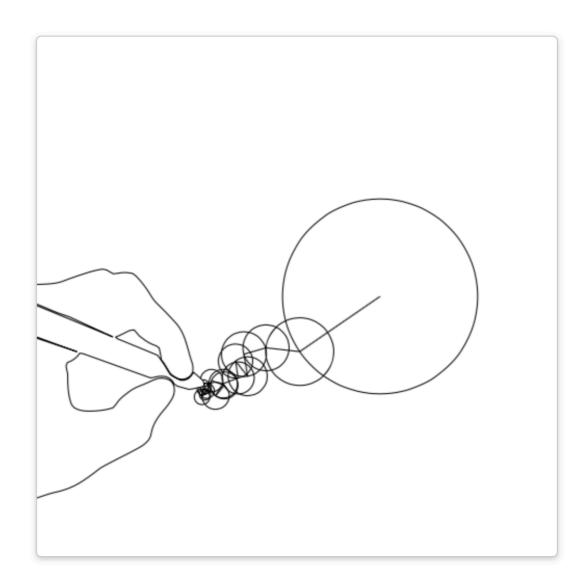
Fourier series visualisation

https://bl.ocks.org/jinroh/7524988

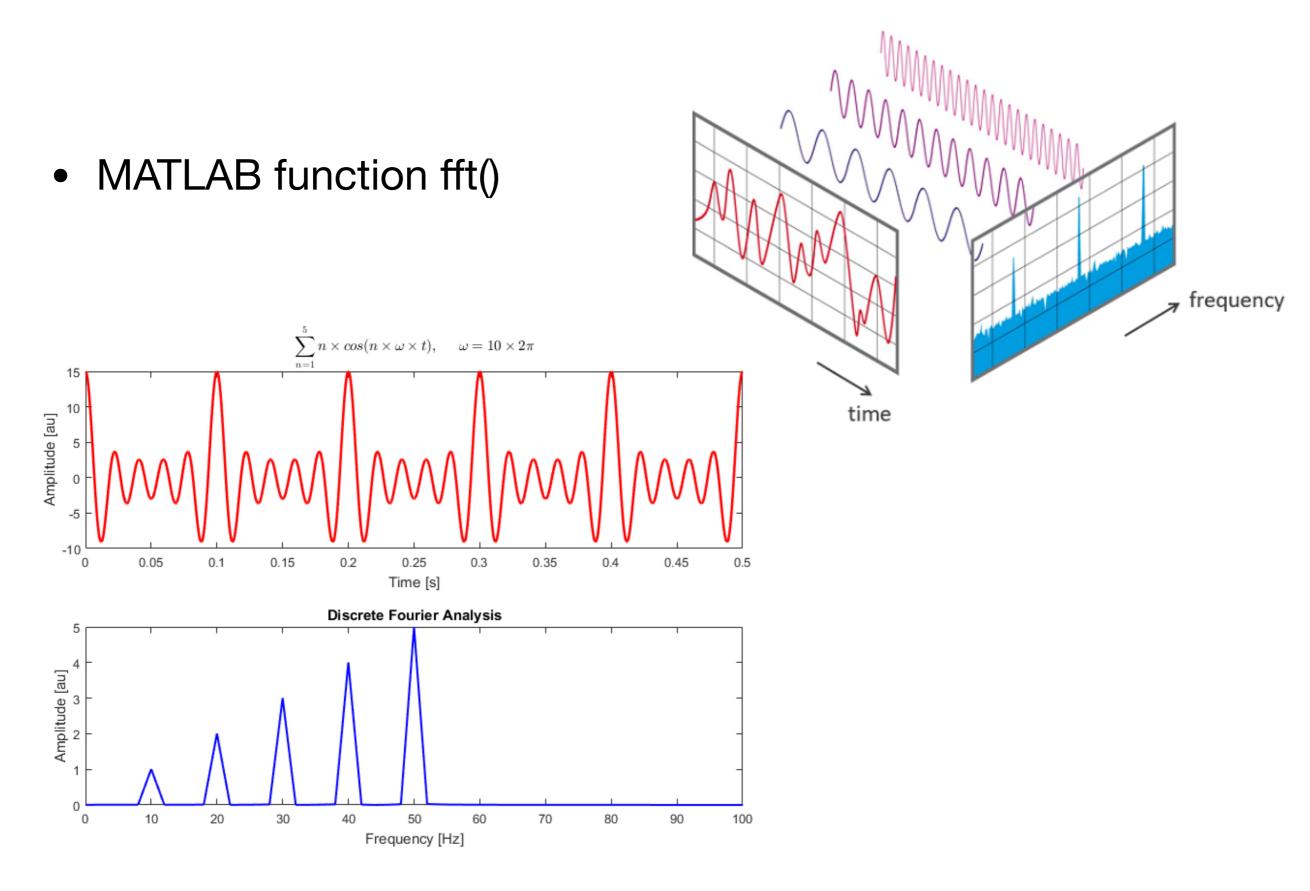


Fourier series visualisation

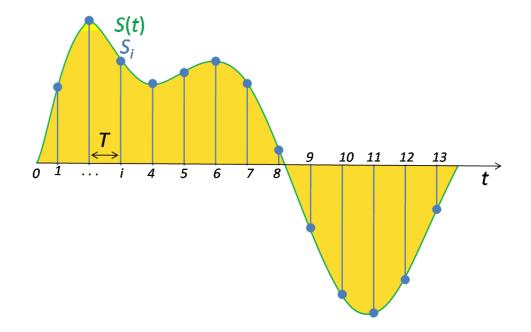
http://www.jezzamon.com/fourier/



Fast Fourier Transform (FFT) Algorithm



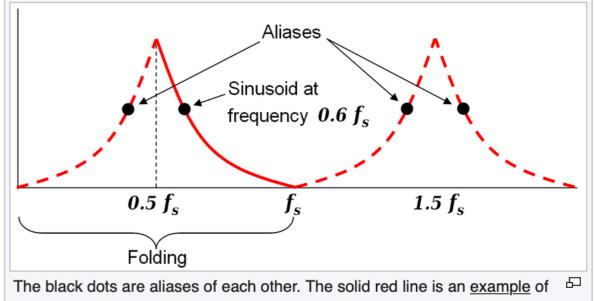
Sampling



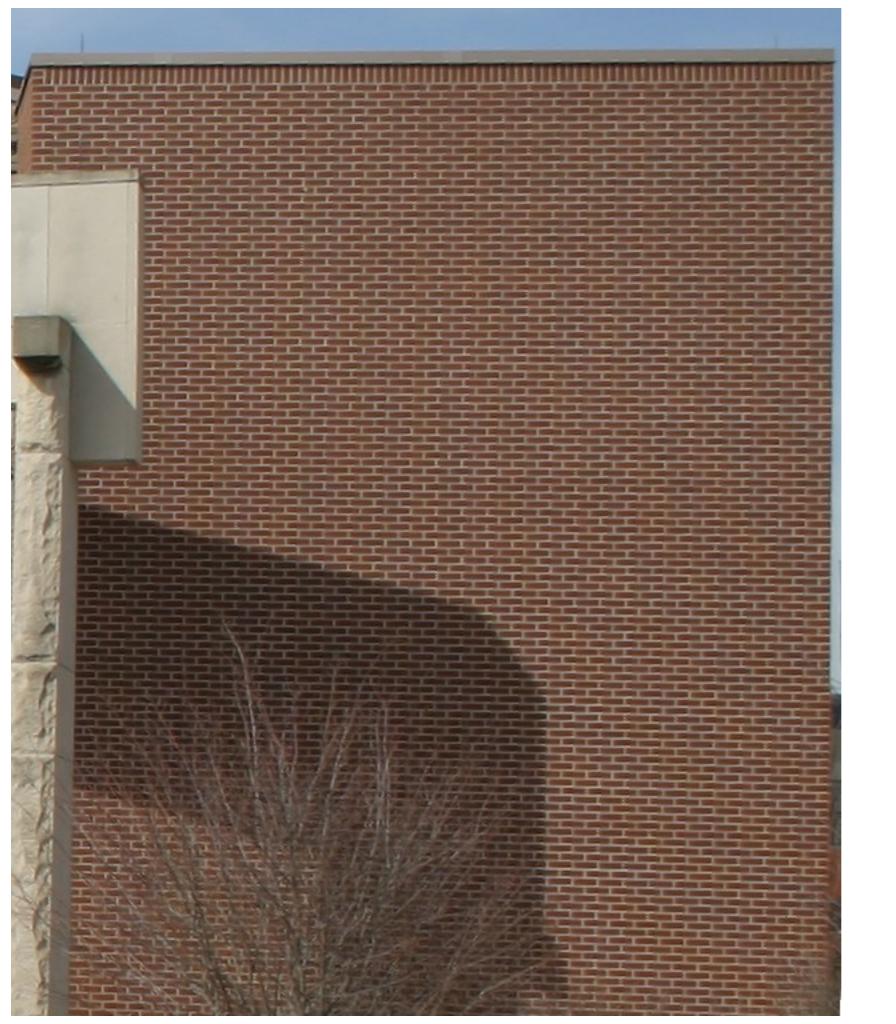
- Taking measurements of a continuous (e.g. analog) signal at discrete points in time
- Sampling rate, e.g. 1000 Hz
- Nyquist–Shannon sampling theorem & the Nyquist frequency
- aliasing

Aliasing

 Signal power in frequencies above the Nyquist frequency are aliased down into lower frequencies



The black dots are aliases of each other. The solid red line is an <u>example</u> of amplitude varying with frequency. The dashed red lines are the corresponding paths of the aliases.



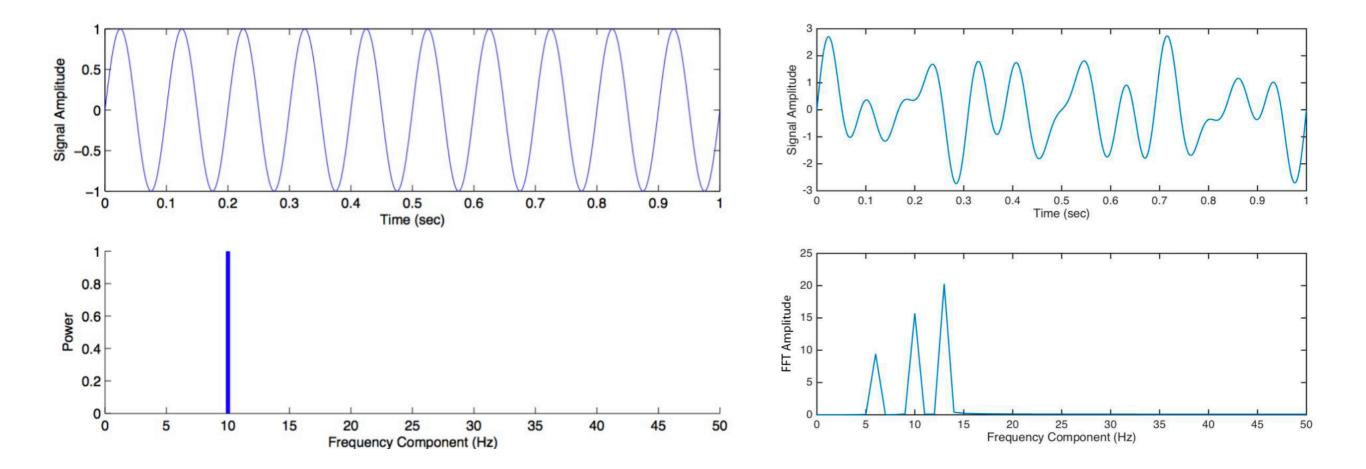


Downsampled without first low-pass filtering

Moiré pattern

Spectrum

Signal power at different frequencies



Power Spectral Density (PSD)

N-1

samples

- Split signal into overlapping time windows
- Weight each window e.g. using a Hamming window 0.8

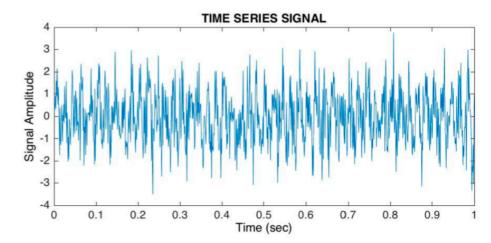
0.7

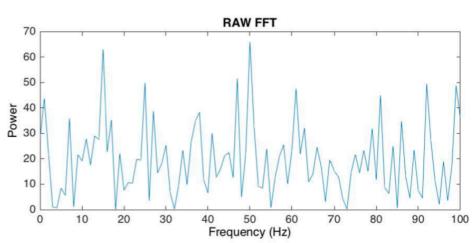
0.5 0.4 0.3 0.2

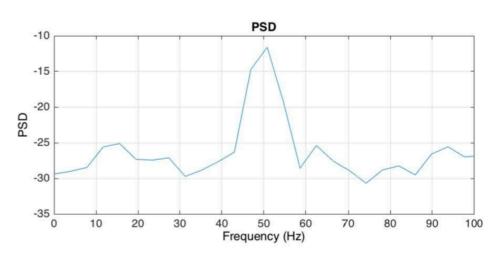
0.1

amplitude 0.6

- FFT each window
- Average all the FFTs to get the **PSD** estimate







Spectrogram

- Spectrum over time
- MATLAB function spectrogram()

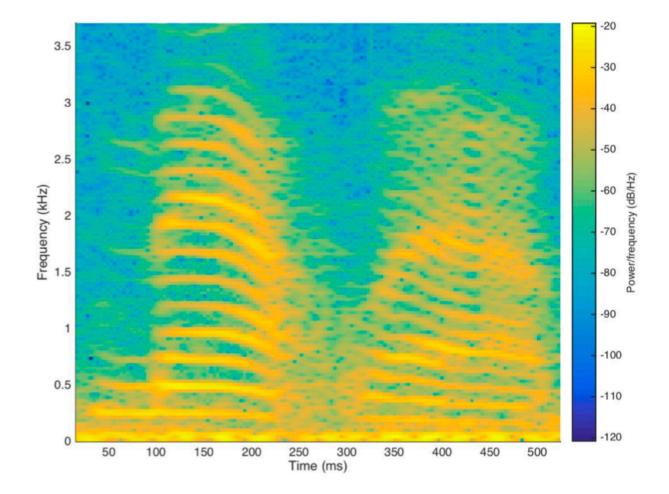
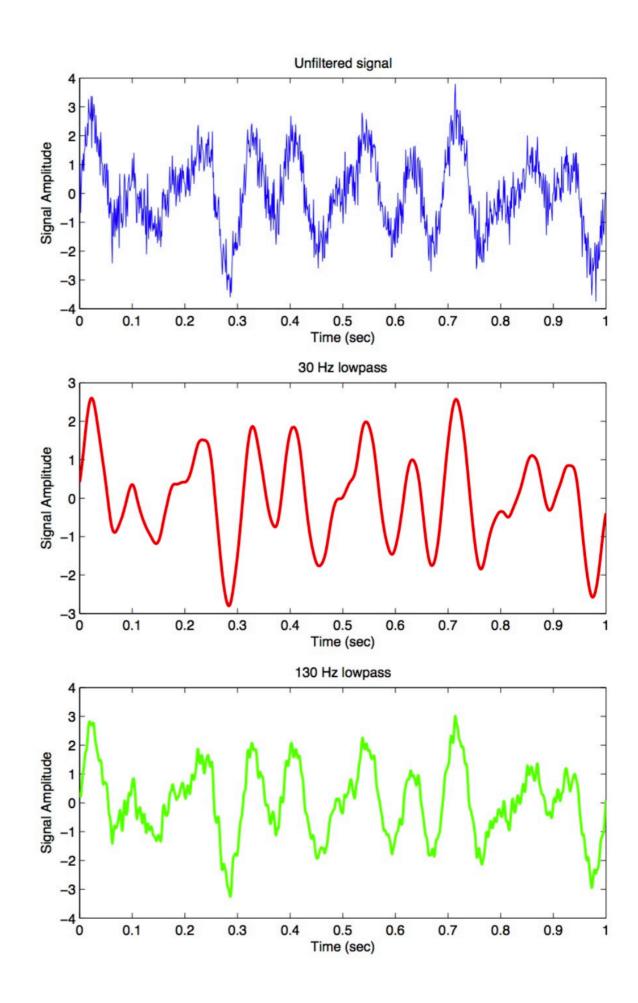


Figure 7: Spectrogram of the sound "MATLAB".

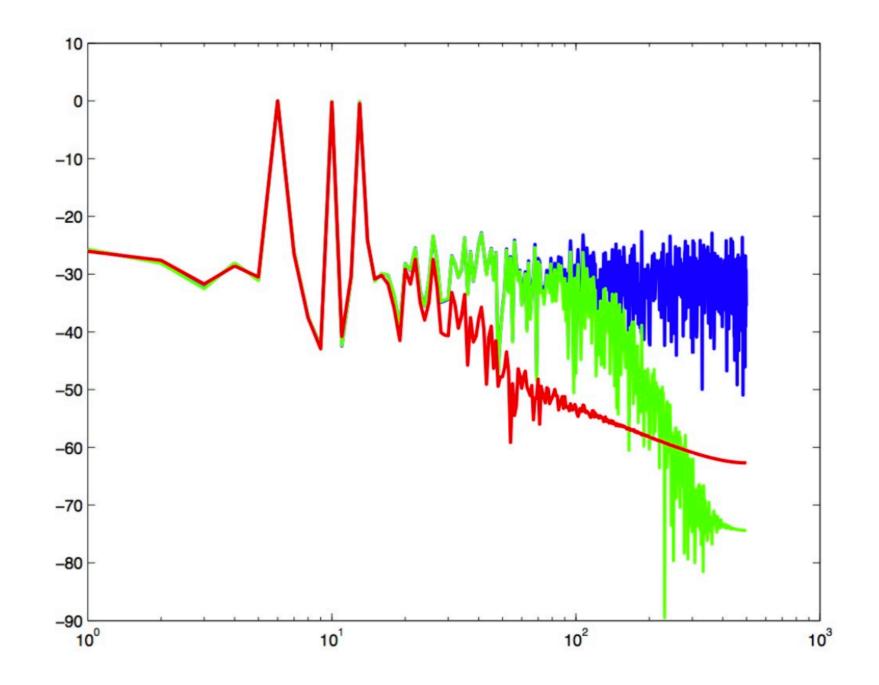
Filtering

- lowpass
- highpass
- bandpass
- bandstop



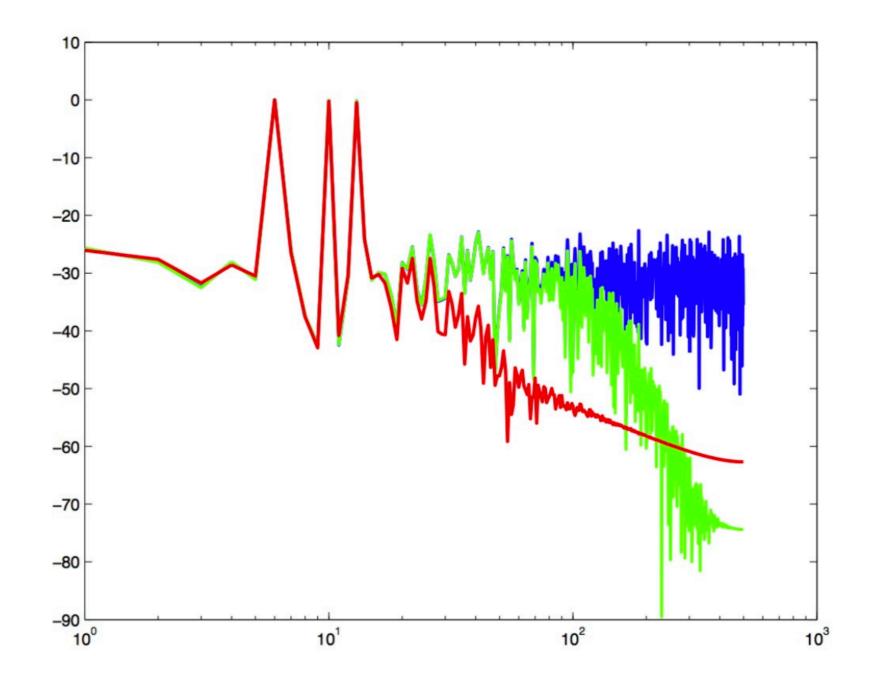
Filtering

- lowpass
- highpass
- bandpass
- bandstop



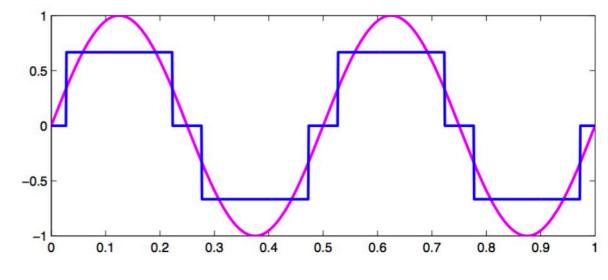
Filtering

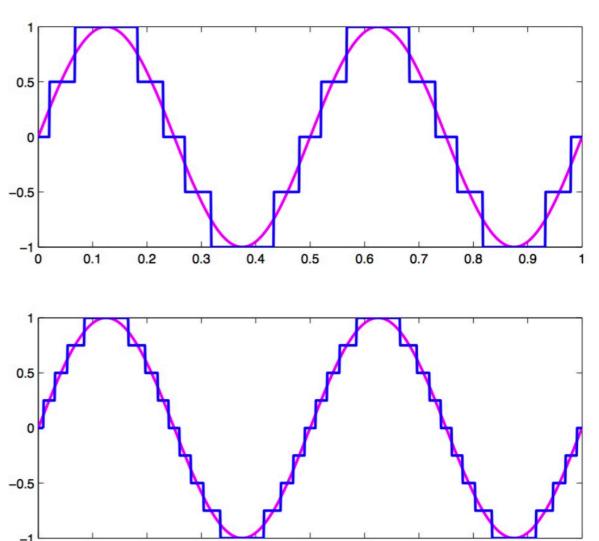
- cutoff or corner frequency
- pass band, stop band
- rolloff



Quantization

- like a sampling rate but not over time, but over the range of the input signal
- usually expressed in number of bits over input range in Volts
- 12-bit vs 16-bit A/D board





0.5

0.6

0.7

0.8

0.9

0

0.1

0.2

0.3

0.4