Input & Output

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Most of the time you will be writing programs that analyse data—whether those data are collected from experiments, or generated by models and simulations. We will need to be able to read in data from a file. It will also be useful to be able to write data out to a file.

The MathWorks online documentation has a page devoted to importing and exporting data, here:

Data Import and Export

Here we will go over how to read and write to some common types of files including ASCII files (plain text), MATLAB .mat files, as well as other binary formats. The MathWorks has a page listing all of the various file formats that MATLAB knows how to import, it is quite lengthy:

Supported File Formats for Import and Export

In general, there are two types of file formats, ASCII files (otherwise known as plain text files) and binary files. In fact, this is a lie and there really is only one file type, namely binary files, since all data are ultimately stored as 0s and 1s (binary)—but we have conventions, like the ASCII code, which allow us to make assumptions, to make life easier. So we know that if a (binary) file is coded using a series of bytes, each of which corresponds to an ASCII code, then this file is in fact a "plain text" or ASCII file (and you can read it using any plain text editor like vim, emacs, sublime text, notepad, even MS Turd will open plain text files). Binary files include things like image formats such as .png, .jpeg, sound files such as .mp3 and video files such as .mp4 and .mov. Like I said before though, really, all files are binary. It's just that we can open files containing ASCII code using many programs which know how to interpret the 0s and 1s as ASCII codes.

1 Plain text files

If your data are stored in a plan text file (ascii) then you can use the MATLAB function load to load in the file. For example let's say we have a plain text file called mydata.txt that contains the following:

23 45 67

8 9

Then we can use the load command to load the data:

```
>> d = load('mydata.txt');
>> whos
```

Name	Size	Bytes	Class	Attributes
d	4x2	64	double	
>> d				
d =				
2	3			
4	5			
6	7			
8	9			

You can also load the data without giving the load function an output variable to store the data—in this case the data will be stored in a new variable with the same name as the filename (but any file suffix, such as .txt stripped):

>> load my >> whos	data.txt				
Name	Size	Bytes	Class	Attributes	
mydata	4x2	64	double		
>> mydata					
mydata =					
2	3				
4	5				
6	7				
8	9				

For loading ASCII files, the file must contain a rectangular table of numbers, with an equal number of elements in each row. Delimiters such as spaces, commas, semicolons or tabs can be used—but they have to the same througout the file. If these conditions are not met, MATLAB will complain. For example if our data file mydata2.txt looks like this:

MATLAB will complain about number of columns not being the same:

```
>> load mydata2.txt
Error using load
Number of columns on line 3 of ASCII file mydata2.txt must be the same as previous lines.
```

To save data to an ASCII file, you can use the save command. For example let's say we have data store in a variable called data that looks like this:

data =

0.7577
0.7431
0.3922
0.6555
0.1712

Then we can use save with the -ascii flag to save this into an ASCII file:

```
>> save mynewdata.txt data -ascii
```

The first argument (mynewdata.txt) is the filename of the new file to be created. The second argument (data) is the name of the variable to be saved to the file, and the third argument (-ascii) is a flag to the save command that tells MATLAB to save the data in plain text (ASCII) format. Now if we look at the new file (for example by opening it in the MATLAB text editor) that was created, mynewdata.txt it looks like this:

6.5574070e-017.5774013e-013.5711679e-027.4313247e-018.4912931e-013.9222702e-019.3399325e-016.5547789e-016.7873515e-011.7118669e-01

Note how it has been saved in scientific notation.

If you want finer control over how things are stored in an ASCII file, you can read (as well as write) using lower-level control using MATLAB's built-in functions fprintf and fscanf. These mirror the functions with the same name that may be familiar to you if you have programmed in C before. Here is an example of writing to an ASCII file where we want a very specific format:

```
data = [
    0.6557
              0.7577
   0.0357
              0.7431
   0.8491
              0.3922
   0.9340
              0.6555
    0.6787
              0.1712
1;
fid = fopen('myfile.txt','w');
fprintf(fid, 'myfile.txt contains some data\n');
for i=1:size(data,1)
    fprintf(fid,'item 1.1: %.4f, item 1.2: %.4f\n', data(i,1), data(i,2));
end
fprintf(fid, 'end of data\n');
fclose(fid);
```

This creates a file called myfile.txt that looks like this:

myfile.txt contains some data
item 1.1: 0.6557, item 1.2: 0.7577
item 1.1: 0.0357, item 1.2: 0.7431
item 1.1: 0.8491, item 1.2: 0.3922
item 1.1: 0.9340, item 1.2: 0.6555

item 1.1: 0.6787, item 1.2: 0.1712 end of data

2 Binary files

MATLAB has its own binary format for files, denoted using a .mat file suffix. The save and load functions in MATLAB with no other options use this default binary format. The advantage of MATLAB's binary format over an ASCII format is (1) your data files will be smaller in size, and (2) with MATLAB's .mat format you can store more than one variable (and variables of different kinds) in a single file. For example here we store a scalar variable called mynumber, a vector called myvector, a matrix called mymatrix and a structure called mystructure in a single binary .mat file called myfile.mat:

>	>> whos				
	Name	Size	Bytes	Class	Attributes
	mymatrix	4x2	64	double	
	mynumber	1x1	8	double	
	mystructure	1x1	840	struct	
	myvector	1x7	56	double	

>> save myfile mynumber myvector mymatrix mystructure

Now there is a file in my working directory called myfile.mat. I can now load the file (and all the variables contained within it) into MATLAB's memory using the load function. First I clear the memory to demonstrate that I'm not cheating:

>> clear >> whos

Now I load the file:

>> load myfile				
>> whos				
Name	Size	Bytes	Class	Attributes
mymatrix	4x2	64	double	
mynumber	1x1	8	double	
mystructure	1x1	840	struct	
myvector	1x7	56	double	

3 ASCII or binary?

The question of which file format to use as you go forward and write programs for analysing your data is an interesting one to consider. For long-term archival purposes, I would suggest storing your data in an ASCII format, so that it remains readable by human eyes. There will always be programs to read ASCII files. The risk of storing data in a binary format is that (a) whatever program you used to save the data will no longer be easily accessible in the future, and/or (b) you may not even remember what the binary format is. The disadvantage of storing data in ASCII format is that the files will be larger than if they were stored in a binary format. The availability and affordability of large amounts of storage is growing so quickly however,

so perhaps one does not have to worry too much about this.